

Performance Report for: https://sjorsdriessen.com/work/

Report generated: Wed, Nov 18, 2020 1:41 PM +0100
 Test Server Location: London, UK
 Using: Chrome (Desktop) 86.0.4240.193, Lighthouse 6.4.1

B	Performance 84%	Structure 83%	L. Contentful Paint 440ms	T. Blocking Time 257ms	C. Layout Shift 1.01
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Top Issues

IMPACT	AUDIT	
Med-High	Avoid enormous network payloads	Total size was 4,532 KiB
Med	Avoid large layout shifts	5 elements found
Med	Use explicit width and height on image elements	
Low	Defer offscreen images	Potential savings of 2,517 KiB
Low	Eliminate render-blocking resources	Potential savings of 70 ms

Page Details



Total Page Size - 4.43MB



Total Page Requests - 108



■ HTML
 ■ JS
 ■ CSS
 ■ IMG
 ■ Video
 ■ Font
 ■ Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

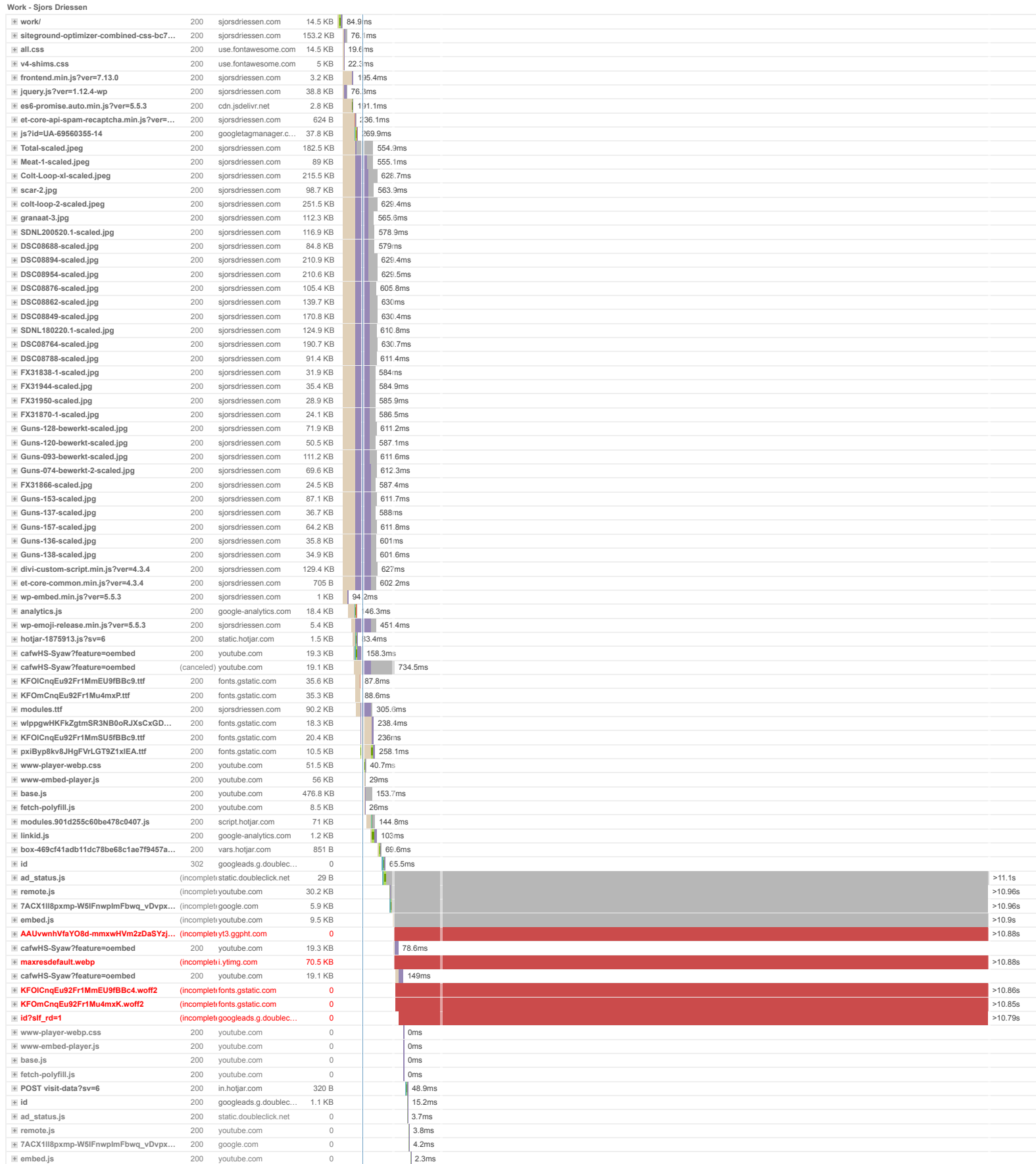
About GTmetrix

CARBON60
THE MANAGED CLOUD COMPANY

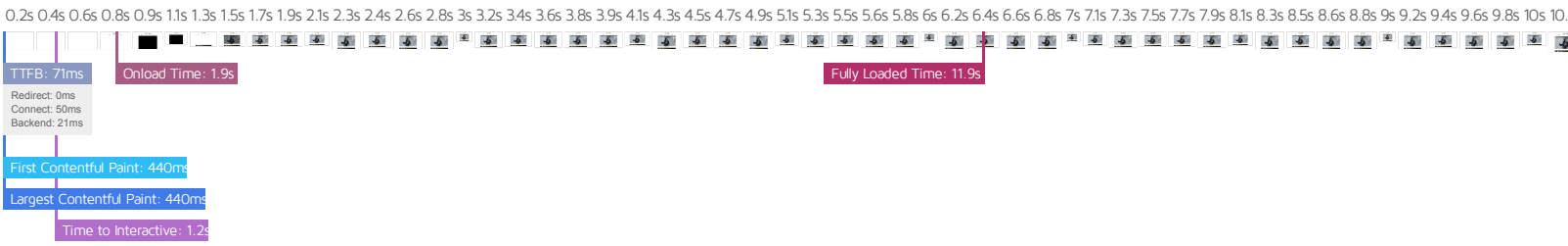
GTmetrix is developed by the good folks at Carbon60, a Canadian hosting company with over 24 years experience in web technology.

<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.



* AAUvnhVfaYO8d-mmxxHVm2zDaSYzj...	200	yt3.ggpht.com	1.9 KB	211.3ms
* maxresdefault.webp	200	i.ytimg.com	0	2.9ms
* KFOICnqEu92Fr1MmEU9fBBc4.woff2	200	fonts.gstatic.com	15.3 KB	40.7ms
* KFOmCnqEu92Fr1Mu4mxK.woff2	200	fonts.gstatic.com	15.1 KB	40.1ms
* generate_20477PVfKQ	204	youtube.com	0	19.1ms
* www-player-webp.css	200	youtube.com	0	0ms
* www-embed-player.js	200	youtube.com	0	0ms
* base.js	200	youtube.com	0	0ms
* fetch-polyfill.js	200	youtube.com	0	0ms
* KFOmCnqEu92Fr1Mu4mxK.woff2	200	fonts.gstatic.com	0	0ms
* KFOICnqEu92Fr1MmEU9fBBc4.woff2	200	fonts.gstatic.com	0	0ms
* id	200	googleads.g.doublec...	183 B	14.2ms
* ad_status.js	200	static.doubleclick.net	0	0ms
* remote.js	200	youtube.com	0	0ms
* 7ACX1ll8pxmp-W5lFnwplmFbwq_vDvpx...	200	google.com	0	0ms
* embed.js	200	youtube.com	0	0ms
* generate_2047bh-yZg	204	youtube.com	0	3.3ms
* cropped-sj-logo-render-32x32.jpg	200	sjorsdriessen.com	300 B	25.3ms
* POST log_event?alt=json&key=AlzaSyA...	200	youtube.com	127 B	17.2ms
* POST log_event?alt=json&key=AlzaSyA...	200	youtube.com	76 B	17.2ms
* POST log_event?alt=json&key=AlzaSyA...	200	youtube.com	53 B	15.7ms
* POST log_event?alt=json&key=AlzaSyA...	200	youtube.com	53 B	17.7ms
104 Requests	4.5 MB	(11.8 MB Uncompressed)	11.92s	(Onload 1.88s)



Performance Metrics

<p>First Contentful Paint</p> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p>	<p>Good - Nothing to do here</p> <p>440ms</p>	<p>Time to Interactive</p> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p>
<p>Speed Index</p> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p>	<p>OK, but consider improvement</p> <p>1.6s</p>	<p>Total Blocking Time</p> <p>How much time is blocked by scripts during your page loading process. A good user experience is 0.1s or less.</p>
<p>Largest Contentful Paint</p> <p>How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.</p>	<p>Good - Nothing to do here</p> <p>440ms</p>	<p>Cumulative Layout Shift</p> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p>

Browser Timings

Redirect	0ms	Connect	50ms	Backend
TTFB	71ms	DOM Int.	403ms	First Paint
DOM Loaded	1.0s	Onload	1.9s	Fully Loaded

IMPACT	AUDIT	
Med-High	Avoid enormous network payloads	Total size was 4,532 KiB
Med	Avoid large layout shifts	5 elements found
Med	Use explicit width and height on image elements	
Low	Defer offscreen images	Potential savings of 2,517 KiB
Low	Eliminate render-blocking resources	Potential savings of 70 ms
Low	Use a Content Delivery Network (CDN)	1 resource found
Low	Reduce JavaScript execution time	1.0 s
Low	Serve static assets with an efficient cache policy	12 resources found
Low	Properly size images	Potential savings of 154 KiB
Low	Remove unused CSS	Potential savings of 166 KiB
Low	Avoid an excessive DOM size	374 elements
Low	Avoid long main-thread tasks	7 long tasks found
Low	Reduce initial server response time	Root document took 20 ms
Low	Avoid serving legacy JavaScript to modern browsers	Potential savings of 6 KiB
Low	Avoid non-composited animations	1 animated element found
Low	Avoid chaining critical requests	10 chains found
Low	Remove unused JavaScript	Potential savings of 134 KiB
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	1.7 s
N/A	Reduce the impact of third-party code	Third-party code blocked the main thread for 40 ms
N/A	User Timing marks and measures	